

Squirrel search method for deep learning-based anomaly identification in videos

Laxmikant Malphedwar, Thevasigamani Rajesh Kumar

Department of Computer Science and Engineering, Saveetha School of Engineering, Saveetha Institute of Medical and Technical Sciences, Chennai, India

Article Info

Article history:

Received Feb 3, 2023

Revised Sep 24, 2023

Accepted Oct 20, 2023

Keywords:

Anomaly detection
Bidirectional long short-term memory
Convolutional long short-term memory
Deep learning
Video observation system

ABSTRACT

The monitoring of human behavior and traffic surveillance in various locations has become increasingly important in recent years. However, identifying abnormal activity in real-world settings is a challenging task due to the many different types of worrisome and abnormal actions, including theft, violence, and accidents. To address this issue, this paper proposes a new framework for deep learning-based anomaly identification in videos using the squirrel search algorithm and bidirectional long short-term memory (BiLSTM). The proposed method combines the squirrel search algorithm, an optimization technique inspired by nature, with BiLSTM for anomaly recognition. The framework uses the knowledge gained from a sequence of frames to categorize the video as either typical or abnormal. The proposed method was exhaustively tested in several benchmark datasets for anomaly detection to confirm its functionality in challenging surveillance circumstances. The results show that the proposed framework outperforms existing methods in terms of area under curve (AUC) values, with a test set AUC score of 93.1%. The paper also discusses the importance of feature selection and the benefits of using BiLSTM over traditional unidirectional long short-term memory (LSTM) models for anomaly detection in videos. Overall, the proposed framework provides a highly precise computerization of the system, making it an effective tool for identifying abnormal human behavior in surveillance footage.

This is an open access article under the [CC BY-SA](#) license.



Corresponding Author:

Laxmikant Malphedwar

Department of Computer Science and Engineering, Saveetha School of Engineering

Saveetha Institute of Medical and Technical Sciences

Chennai, Tamil Nadu, 602105, India

Email: laxmikant5656@gmail.com

1. INTRODUCTION

Surveillance is the method used to keep an eye on people's behavior and actions to manage and safeguard them. Due to its wide variety of uses, particularly wide-area surveillance and health monitoring, automatic detection of anomalous occurrences in video has received much attention recently. Because an anomaly is unknown beforehand and can result from strange behaviors or activities performed in unfamiliar situations, this challenge differs from event detection, where the event is specified. Using internet of things (IoT) gadgets like closed-circuit television (CCTV) cameras is the most common way to observe the number of particles from a distance. Artificial intelligence is implemented in IoT devices to improve quality of life [1], [2]. Numerous CCTV cameras have recently been placed in various public and private spaces for security, traffic monitoring, and other purposes. These cameras can assist in spotting irregularities and taking appropriate action [3]. Anomaly detection is currently a hot topic for academics in a variety of fields,

including business, and industry [4]–[6]. The properties of both public and private assets can be protected and saved with the use of anomaly detection. Security-related uses for surveillance cameras include spotting odd behavior or abnormalities in both public and private spaces [7], [8]. Real-time video analysis and suspicious case detection need a IoT of human resources and are susceptible to errors due to a gradual decline in human attention. Several techniques define anomaly activities in the literature as "the occurrence of deviation in regular patterns." The process of choosing a function's decision variables so that the function is at its maximum or minimum value is known as optimization. Numerous real-world engineering issues fall under the category of optimization issues [9]–[11], whereby the decision variables are chosen so that the systems function at their most optimal position. These situations are typically discontinuous, nondifferentiable, multimodal, and nonconvex, making it impossible to use the traditional gradient-based deterministic methods [12]–[14]. In recent decades, a substantial quantity of randomized optimization algorithms [15]–[17] have indeed been created to address the limitations of classical methods. They are motivated mainly by biological behaviors or physical events. Unfortunately, most fundamental metaheuristic algorithms produce unsatisfactory results for complex optimization issues that arise in real-world settings.

The squirrel search method (SSA), enthused by the lively scavenging elegance of flying squirrels, was developed [18]. Because SSA integrates a seasonal monitoring condition, it provides the recompenses of healthier and more effective search space investigation when compared to other algorithms. Additionally, the woodland section has three different tree species (normal, oak, and hickory), which preserves population variety and improves investigation. The performance of SSA is superior to other well-known like genetic algorithm (GA) [19], particle swarm optimization (PSO) [20], bat algorithm (BA) [21], and firefly algorithm (FF) [22]. Then, rather than feeding our classifier model one feature frame at a time, we integrate the characteristics of fifteen subsequent frames by adding up their values [23] weakly supervised techniques bidirectional long short-term memory (BiLSTM) are used to train our classifier model. BiLSTMs are quite beneficial when the background of the information is essential. Information travels from backward to forward in a unidirectional long short-term memory (LSTM). Instead, BiLSTM customs two concealed states to allow data to flow headlong and backward. As a consequence, BiLSTMs are more capable of comprehending the context [24]. The following are the primary accomplishments of the recent study:

- The SSA uses a regular cloud generator to produce new positions for flying squirrels while they are gliding, which also improves the SSA's exploration capability;
- A selection approach amongst successive positions is suggested to keep a flying squirrel individual in the best position possible throughout the optimization process, enhancing the algorithm's ability to exploit different locations.
- Extracted features are subsequently employed for anomaly identification. Therefore we apply the BiLSTM, strengthening the local search capability.

The researchers [25], [26] provided a novel method for describing a person's current behavior condition founded on the location and rapidity of the focus and its surroundings. They made use of the interaction energy potential function. This method used the relationship between a social conduct's action and energy potential to describe social behavior. They employed a support vector machine for this method to classify the unique energy action pattern as an anomaly. This suggested approach uses the connection between a person's present state and their responses.

Direkoglu *et al.* [27] proposed a unique feature-based visual flow for the detection of abnormal crowd behavior. On the pixel level, it operates. This technique looks for unusual behavior using angle deviations at each pixel level. Additionally, it assesses the angle difference between the present frame and the preceding one. A straightforward one-class support vector machine is employed to identify typical behavior. Additionally, they ran tests using the UMN and PETS2009 datasets. The MAP framework was created by Li *et al.* [28] for anomaly identification utilizing prior information. Prior information is combined with the Bayesian framework to identify anomalies. The maximum grid template is used to calculate the likelihood function. In difficult circumstances, this experiment delivers incredibly useful results.

Ullah *et al.* [29] described the pedestrian movement in a congested neighborhood and discovered abnormalities. For the discovery of strange objects and their localization in pedestrian flow, he suggested the Gaussian Kernel based integration model (GKIM) model. He computed the EER and DR between the grid and frame levels. The aberrant entity is found based on its placement in the framing. The human-related crime (HR-crime) dataset was used by Vu *et al.* [30] to figure out the feature removal pipeline for activities that classify human-related abnormalities. A benchmark investigation of HR crime outlier prediction is also provided. Majhi *et al.* [31] technique for handling abnormality in a single model uses a weakly supervised learning approach. I3D is many to many [32] LSTM was used for feature extraction, with an area under curve (AUC) value of 82.12%.

Robust temporal feature magnitude (RTFM) learning is a novel method proposed by Tian *et al.* [33] to considerably improve the resilience of the MIL strategy to undesirable events from abnormal films. To correctly identify the successful examples in RTFM, a characteristic magnitude learning algorithm must be trained. RTFM was carried out using the temporal feature magnitude of the video samples. Cao *et al.* [34] recommended using an adaptive graph convolutional network (GCN) to find video anomalies. The recommended technique builds a global graph while taking feature similarity into interpretation.

2. METHOD

2.1. Proposed workflow

The stages of the planned method are as follows:

- The SSA increases its capacity for exploration by using a regular cloud generator to provide new sites for flying squirrels while it is gliding.
- To retain a flying squirrel personality's optimum position during the optimization process, a selection method between succeeding locations is suggested, which improves the algorithm's capacity to be exploited. Thus, the local search capability is strengthened using a search improvement technique.
- Extracted features are then employed to identify anomalies, hence we adopt the BiLSTM architectural framework. Figure 1 is a visual representation of the methodology used in the proposed approach. It provides an overview of the steps involved in the proposed approach for anomaly detection in videos.

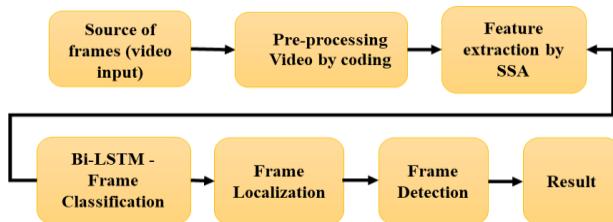


Figure 1. Method

2.2. Squirrel search optimization algorithm

SSA imitates the positive feeding behavior of flying squirrels in deciduous woods of Europe and Asia by gliding for long-distance migration [18]. Squirrels navigate the forest for food sources during warm weather by gliding from one tree to another. They can easily detect acorn nuts to meet their daily energy necessities. The best food supply kept for the winter, hickory nuts, are then sought for. Although they are less energetic in the winter, they store hickory nuts for energy. The activity of flying squirrels grows as the temperature improves. The procedure above is repeated and keeps going over the squirrels' whole life span, forming the basis of the SSA. The following mathematical steps can be used to model the optimization SSA by the flying squirrels' method of food gathering.

2.2.1. Initialize the algorithm parameters and establish the positions and sorting of flying squirrels

The population size NP , the maximum number of iterations $Itermax$, the number of choice variables n , the likelihood of a predator's existence Pdp , the scaling factor sf , the gliding constant Gc , and the lower and upper limits for objective functions FSU and FSL are the chief constraints. These conditions are established at the start of the process.

The search tempo initializes the flying squirrels' positions at randomized as (1):

$$FS_{i,j} = FSL + \text{rand}() * (FSU - FSL), \quad (1)$$

$$i = 1, 2, \dots, NP, j = 1, 2, \dots, n$$

where $\text{rand}()$ represents an arbitrary quantity.

Adding the value of choice variables into a fitness function yields the fitness value $f = (f1f2, \dots, fNP)$ of a particular flying squirrel's location:

$$f_i = f_i(FS_{i,1}, FS_{i,2}, \dots, FS_{i,n}), i = 1, 2, \dots, NP \quad (2)$$

Then, the suitability rate of the flying squirrels' positions is used to rank the food excellence sources in increasing order:

$$[sorted_f, sorte_index] = sort(f) \quad (3)$$

Tri sorts of trees are categorized subsequently categorizing the food foundations of each flying squirrel's habitat: hickory trees (which are a source of hickory nuts), oak trees (which are a source of acorn nuts), and regular trees. The best food source (i.e., the one with the lowest fitness value) is believed to be located in a hickory nut tree ($FSht$), the subsequent tri food bases are made-up to be located of acorn nut trees ($FSat$), and the remaining sources are supposed to be located in standard trees ($FSnt$):

$$FSht = FS(sorte index (1)) \quad (4)$$

$$FS at (1: 3) = FS(sorte index (2: 4)) \quad (5)$$

$$FS nt (1: NP - 4) = FS(sorte index (5: NP)) \quad (6)$$

2.2.2. Produce new locations through gliding

After the flying squirrels' procedure, three situations might manifest.

Scenario 1: Hickory nut trees are likely to be approached by flying squirrels on acorn nut trees. The following is a method for creating the new locations:

$$FS_{at}^{new} = \begin{cases} FS_{at}^{old}, d_g G_c (FS_{ht}^{old} - FS_{at}^{old}), & \text{if } R_1 \geq P_{dp} \\ \text{random location, otherwise} \end{cases} \quad (7)$$

$R1$ is a purpose that returns a number, d_g is the random gliding distance, and Gc is the gliding constant.

Scenario 2: approximately accumulators on regular trees would shift to an acorn nut tree to get their daily liveliness necessities met. The resulting is a method for creating the new locations:

$$FS_{nt}^{new} = \begin{cases} FS_{nt}^{old}, d_g G_c (FS_{at}^{old} - FS_{nt}^{old}), & \text{if } R_2 \geq P_{dp} \\ \text{random location, otherwise} \end{cases} \quad (8)$$

where $R2$ is a function that takes an input from the $[0, 1]$ range and produces a value.

Scenario 3: approximately hovering collectors on regular trees might go to a hickory nut tree if their daily energy needs have been met. The following formula can be used to determine the new position of squirrels in this scenario:

$$FS_{nt}^{new} = \begin{cases} FS_{nt}^{old}, d_g G_c (FS_{ht}^{old} - FS_{nt}^{old}), & \text{if } R_3 \geq P_{dp} \\ \text{random location, otherwise} \end{cases} \quad (9)$$

where $R3$ is a purpose that yields a value on the range $[0, 1]$ from a uniform distribution.

Gliding distance d_g is assumed to be between 9 and 20 meters in all circumstances [18]. The algorithm may perform poorly because this value is relatively huge and may introduce significant disturbances. A scaling factor (sf), whose value is set to 18 [18], is inserted as a divisor of d_g in order to achieve the algorithm's desired performance.

2.2.3. Examine the current state of the programme and bring to an end criterion

Seasonal changes Sc have a big impact on flying squirrels' foraging habits.

$$S_c^t = \sqrt{\sum_{k=1}^n (FS_{at,k}^t - FS_{ht,k})^2}, t = 1, 2, 3 \quad (10)$$

$$Sc_{min} = \frac{10E-6}{365^{Iter/Iter_{max}}/2.5} \quad (11)$$

Then, the status of the seasonal monitoring is examined. When $S_c^t < Sc_{min}$ occurs, the winter is ended.

$$FS_{nt}^{new} = FS_L + Lévy(n) x (FSU - FSL) \quad (12)$$

where Lévy is distribution.

The algorithm terminates if the predetermined quantity of repetitions is reached. If not, the actions of developing new sites and assessing how the periodic tracking is going are reiterated.

2.3. BiLSTM

Recurrent neural networks (RNNs) are a type of backward-connected network in which output from one layer is sent back [35]. RNNs preserve state by using the results of calculations made in a prior timestep in the current timestep. RNNs are frequently employed as models where values at earlier time steps might influence the current scheming [36].

As shown in Figure 2, there are two methods for training the BiLSTM memory block: one uses data from the past and present at various points in time, while the other uses data from the future and past. Each layer computes the subsequent function for each constituent in the input sequence. The variable represented by LSTM cell is indicated by (13) to (18):

$$\text{Input gate: } I_t = \sigma(W_I x_t + A_I h_{t-1} + b_I) \quad (13)$$

$$\text{Forgot gate: } P_t = \sigma(W_P x_t + A_P h_{t-1} + b_P) \quad (14)$$

$$\text{Output gate: } O_t = \sigma(W_O x_t + A_O h_{t-1} + b_O) \quad (15)$$

$$\text{New memory cell: } c_t = W_t c_{t-1} + I_t \tilde{c}_t \quad (16)$$

$$\text{Final memory cell: } \tilde{c}_t = \tanh(W_C x_t + W_C h_{t-1} + b_C) \quad (17)$$

$$\text{Final output: } h_t = O_t \tanh(c_t) \quad (18)$$

Where W_I , W_P , W_O , and W_C represent input weight vectors, while A_I , A_P , A_O , and A_C represent upper output weight vectors. Then b signifies bias vectors; σ =sigmoid function.

Since one-way memory is used, the findings of the uni-directional LSTM technique contain certain mistakes [37]–[39]. The BiLSTM approach, an extension of the conventional LSTM approach, can enhance performance in sequence classification (future to past). The two concealed LSTM layers are linked to the output by BiLSTM. This encourages improving the long-term learning reliance, consequently enhancing the model performance. According to a previous study, bidirectional networks are demonstrably superior to regular ones in several areas, including the classification of anomaly video cases. Figure 3 depicts the structure of BiLSTM.

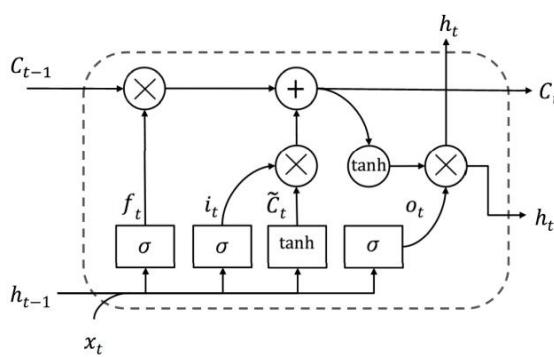


Figure 2. LSTM model

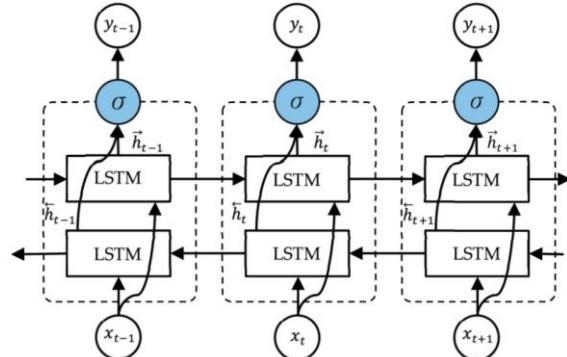


Figure 3. The unfolded architecture of BiLSTM

The recessive LSTM layer output is produced employing the inverted contributions from time $t-1$ to $t-n$, just as the forward output waveform is acquired similarly to the unidirectional one. After being supplied to the function, these output sequences were combined into an output vector called y_t [40]. The ultimate result can be characterized by a vector, $Y_t = [y_{t-n}, \dots, y_{t-1}]$. The suggested system's thorough procedure is depicted in Figure 4.

The preprocessing of the data and feature extraction using the SSA based on Algorithm 1 are the two steps that make up the SSA-based BiLSTM technique. Merely said, frame recognition is a crucial component of frame categorization since it allows for the accurate location and measurement of an object within an image [41]. Frame localization establishes the position and dimensions of a body [42]. After that, anomalous behavior in the video is discovered using BiLSTM classification of the extracted features.

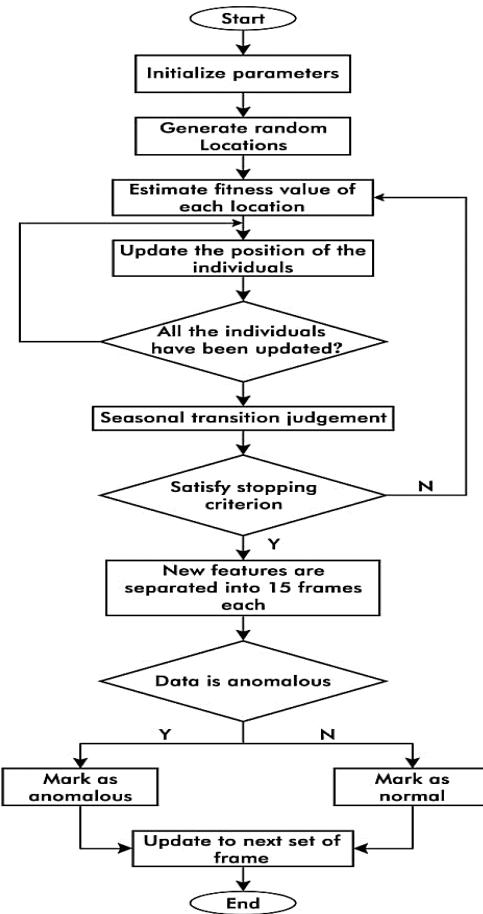


Figure 4. Workflow of the proposed system

Algorithm 1.

```

Set the parameters  $Iter_{max}$ ,  $NP$ ,  $n$ ,  $P_{dp}$ ,  $sf$ ,  $G_c$ ,  $FS_u$  and  $FS_l$ 
initialize locations by equation (1)
Compute suitability value by (2)
While  $Iter < Iter_{max}$ 
  Generate new locations using (3-6)
  for  $t = 1: n1$ 
    if  $R_1 \geq P_{dp}$ 
      Execute condition (i) of equation (7)
    else
      Execute condition (ii)
    end
    end
    for  $t = 1: n2$ 
    if  $R_2 \geq P_{dp}$ 
      Execute condition (i) of equation (8)
    else
      Execute condition (ii)
    end
    end
    for  $t = 1: n3$ 
    if  $R_3 \geq P_{dp}$ 
      Execute condition (i) of equation (9)
    else
      Execute condition (ii)
    end
    end
    Check Seasonal Monitoring Condition
    Compute the suitability value of new locations
     $Iter = Iter + 1$ 
  end

```

3. RESULTS AND DISCUSSION

3.1. Dataset and evaluation metric

The experiment uses the avenue dataset, which has 16 training and 21 testing video clips. TensorFlow, a framework for neural network training, was utilized by us [43]. The RNN model's output layer, which divides the entire dataset into two categories—threat and safe consists of just two neurons. The videos included contain several offensive sequences and have not been altered. There are 940 unshuffled frame chunks, extracted in 15 frame batches per 1 second. They are reduced via preprocessing and feature extraction. It is discussed how the present research is compared to the suggested method and evaluated.

3.2. Receiver operating characteristic curve

Eighty percent of the data samples are used for the BiLSTM classifier's training, and the remaining twenty percent are used for validation. The receiver operating characteristic (ROC) curve can determine the classifier's overall performance. As seen in Figure 5, the BiLSTM classifier outdoes the LSTM (labeled "LSTM" in the legend) in AUC values. The steps for calculating the ROC and AUC curves are as follows. The negative log of the sequence probability has been computed for each sequence in the validation data for different values:

- The sequence is categorized as an attack (positive) if the negative log value is higher than the threshold, else it is categorized as normal (negative).
- The sequence is designated as TP, FP, TN, or FN.
- A plot of the ROC curve is shown for various threshold levels.
- The ROC curve's AUC value is determined.

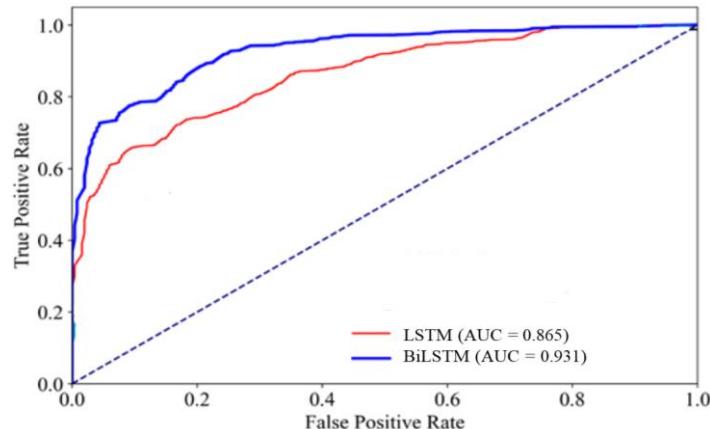


Figure 5. ROC curve for our classifier model

The ROC curve shown demonstrates that compared to other approaches, our method achieved the best AUC of 93.1%. When the AUC value is near 1, the model has a decent capacity to distinguish between normal and anomalous data.

3.3. Quantitative results analysis

Accuracy, precision, recall, and F1 measure are the metric characteristics used for evaluation and judgment. Confusion matrix is composed of $\text{accuracy} = (\text{TP} + \text{TN}) / (\text{TP} + \text{FN} + \text{FP} + \text{TN})$, $\text{precision} = \text{TP} / (\text{TP} + \text{FP})$, $\text{recall} = \text{TP} / (\text{TP} + \text{FN})$, and $\text{F1} = 2 * \text{precision} * \text{recall} / (\text{precision} + \text{recall})$. The TP, TN, FP, and FN denote true positive, true negative, false positive, and false negative in classification results. In comparison to other algorithms now in use, such as CNN, F-CNN, LSTM, and the suggested method. Table 1 and Figure 6 give a good image of the best accuracy rate and reduced complexity.

Table 1. Comparing key metrics

Methods	Accuracy	Precision	Recall	F1
CNN	89.7	84.9	81.6	82.5
F-CNN	92.6	87.2	84.6	87.4
LSTM	96.8	97.3	85	96.5
Bi-LSTM	98.2	97.3	95	96.5

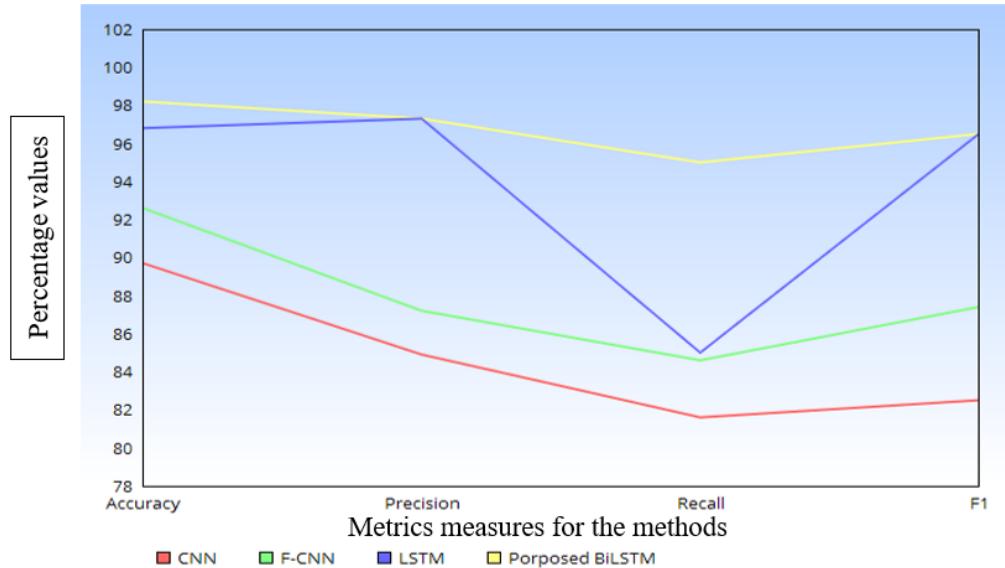


Figure 6. Comparative analysis graph

4. CONCLUSION

This research proposes a unique SSA-BiLSTM approach for anomaly identification in video. The SSA is a brand-new method for global search optimization that is based on how flying squirrels find food. The flying behavior of the flying squirrel population is described as being random and fuzzy using the typical cloud model. The selection approach improves a flying squirrel's capacity for local search. Additionally, improving dimensional search produces better iterations of the optimal answer. BiLSTM is used in extensive comparison research to look for anomalies in datasets. ROC curve and AUC calculations are made to demonstrate the BiLSTM's superior performance in anomaly identification. Due to the BiLSTM network's design, which allows input to flow in both directions to retain past and future data, the BiLSTM performs better than the uni-directional LSTM. The combination of SSA and BiLSTM results in better anomaly event detection accuracy. The proposed framework can be integrated with future techniques for scaling, feature selection algorithms, and dimensionality reduction algorithms.

ACKNOWLEDGEMENTS

We extend our sincere appreciation to the dedicated management and our esteemed Principal at Dr. D. Y. Patil College of Engineering and Innovation Varale for their unwavering support and commitment to fostering an environment conducive to research and academic excellence.

REFERENCES

- [1] A. Zanella, N. Bui, A. Castellani, L. Vangelista, and M. Zorzi, "Internet of Things for Smart Cities," *IEEE Internet of Things Journal*, vol. 1, no. 1, pp. 22–32, Feb. 2014, doi: 10.1109/JIOT.2014.2306328.
- [2] M. Kumar, K. S. Raju, D. Kumar, N. Goyal, S. Verma, and A. Singh, "An efficient framework using visual recognition for IoT based smart city surveillance," *Multimedia Tools and Applications*, vol. 80, no. 20, pp. 31277–31295, Aug. 2021, doi: 10.1007/s11042-020-10471-x.
- [3] A. Jan and G. M. Khan, "Real-world malicious event recognition in CCTV recording using Quasi-3D network," *Journal of Ambient Intelligence and Humanized Computing*, vol. 14, no. 8, pp. 10457–10472, Aug. 2023, doi: 10.1007/s12652-022-03702-6.
- [4] A. Ullah, K. Muhammad, I. U. Haq, and S. W. Baik, "Action recognition using optimized deep autoencoder and CNN for surveillance data streams of non-stationary environments," *Future Generation Computer Systems*, vol. 96, pp. 386–397, Jul. 2019, doi: 10.1016/j.future.2019.01.029.
- [5] G. Batchuluun, Y. Kim, J. Kim, H. Hong, and K. Park, "Robust Behavior Recognition in Intelligent Surveillance Environments," *Sensors*, vol. 16, no. 7, p. 1010, Jun. 2016, doi: 10.3390/s16071010.
- [6] M. Sajjad, S. Khan, K. Muhammad, W. Wu, A. Ullah, and S. W. Baik, "Multi-grade brain tumor classification using deep CNN with extensive data augmentation," *Journal of Computational Science*, vol. 30, pp. 174–182, Jan. 2019, doi: 10.1016/j.jocs.2018.12.003.
- [7] V. Chandola, A. Banerjee, and V. Kumar, "Anomaly detection," *ACM Computing Surveys*, vol. 41, no. 3, pp. 1–58, Jul. 2009, doi: 10.1145/1541880.1541882.
- [8] O. Boiman and M. Irani, "Detecting irregularities in images and in video," in *Tenth IEEE International Conference on Computer Vision (ICCV'05)*, IEEE, vol. 1, pp. 462–469, 2005, doi: 10.1109/ICCV.2005.70.

[9] X. S. Yang, "Engineering Optimization: An Introduction with Metaheuristic Applications," in *John Wiley & Sons*, 2010.

[10] X. Yang and A. H. Gandomi, "Bat algorithm: a novel approach for global engineering optimization," *Engineering Computations*, vol. 29, no. 5, pp. 464–483, Jul. 2012, doi: 10.1108/02644401211235834.

[11] A. López-Jaimes and C. A. C. Coello, "Including preferences into a multiobjective evolutionary algorithm to deal with many-objective engineering optimization problems," *Information Sciences*, vol. 277, pp. 1–20, Sep. 2014, doi: 10.1016/j.ins.2014.04.023.

[12] R. A. Monzingo, R. L. Haupt, and T. W. Miller, "Introduction to Adaptive Arrays," in *2nd ed, vol. 1, 1 Vols. Raleigh, NC: SciTech Pub.*, 2011.

[13] R. J. Williams and D. Zipser, "Gradient-based learning algorithms for recurrent networks and their computational complexity," in *Backpropagation*, Psychology Press, 2013, pp. 433–486.

[14] F. Ding and T. Chen, "Gradient based iterative algorithms for solving a class of matrix equations," *IEEE Transactions on Automatic Control*, vol. 50, no. 8, pp. 1216–1221, Aug. 2005, doi: 10.1109/TAC.2005.852558.

[15] M. Mohammadi and N. Ghadimi, "Optimal location and optimized parameters for robust power system stabilizer using honeybee mating optimization," *Complexity*, vol. 21, no. 1, pp. 242–258, Sep. 2015, doi: 10.1002/cplx.21560.

[16] O. Abedinia, N. Amjadi, and A. Ghasemi, "A new metaheuristic algorithm based on shark smell optimization," *Complexity*, vol. 21, no. 5, pp. 97–116, May 2016, doi: 10.1002/cplx.21634.

[17] D. E. Goldberg, K. Sastry, and X. Llorà, "Toward routine billion-variable optimization using genetic algorithms," *Complexity*, vol. 12, no. 3, pp. 27–29, Jan. 2007, doi: 10.1002/cplx.20168.

[18] M. Jain, V. Singh, and A. Rani, "A novel nature-inspired algorithm for optimization: Squirrel search algorithm," *Swarm and Evolutionary Computation*, vol. 44, pp. 148–175, Feb. 2019, doi: 10.1016/j.swevo.2018.02.013.

[19] J. H. Holland, "Genetic Algorithms and the Optimal Allocation of Trials," *SIAM Journal on Computing*, vol. 2, no. 2, pp. 88–105, Jun. 1973, doi: 10.1137/0202009.

[20] T. Peram, K. Veeramachaneni, and C. K. Mohan, "Fitness-distance-ratio based particle swarm optimization," in *Proceedings of the 2003 IEEE Swarm Intelligence Symposium. SIS'03 (Cat. No.03EX706)*, IEEE, 2012, pp. 174–181, doi: 10.1109/SIS.2003.1202264.

[21] X.-S. Yang, "A New Metaheuristic Bat-Inspired Algorithm," in *Proceedings of the Nature Inspired Cooperative Strategies for Optimization (NISCO 2010)*, 2010, pp. 65–74, doi: 10.1007/978-3-642-12538-6_6.

[22] I. Fister, I. Fister, X.-S. Yang, and J. Brest, "A comprehensive review of firefly algorithms," *Swarm and Evolutionary Computation*, vol. 13, no. 1, pp. 34–46, Dec. 2013, doi: 10.1016/j.swevo.2013.06.001.

[23] P. Khaire and P. Kumar, "A semi-supervised deep learning based video anomaly detection framework using RGB-D for surveillance of real-world critical environments," *Forensic Science International: Digital Investigation*, vol. 40, p. 301346, Mar. 2022, doi: 10.1016/j.fsid.2022.301346.

[24] A. A. Sharfuddin, M. N. Tihami, and M. S. Islam, "A Deep Recurrent Neural Network with BiLSTM model for Sentiment Classification," in *2018 International Conference on Bangla Speech and Language Processing (ICBSLP)*, IEEE, Sep. 2018, pp. 1–4, doi: 10.1109/ICBSLP.2018.8554396.

[25] J. Lim, K.-S. Chung, H. Lee, K. Yim, and H. Yu, "Byzantine-resilient dual gossip membership management in clouds," *Soft Computing*, vol. 22, no. 9, pp. 3011–3022, May 2018, doi: 10.1007/s00500-017-2553-3.

[26] X. Cui, Q. Liu, S. Zhang, F. Yang, and D. N. Metaxas, "Temporal Spectral Residual for fast salient motion detection," *Neurocomputing*, vol. 86, pp. 24–32, Jun. 2012, doi: 10.1016/j.neucom.2011.12.033.

[27] C. Direkoglu, M. Sah, and N. E. O'Connor, "Abnormal crowd behavior detection using novel optical flow-based features," in *2017 14th IEEE International Conference on Advanced Video and Signal Based Surveillance (AVSS)*, IEEE, Aug. 2017, pp. 1–6, doi: 10.1109/AVSS.2017.8078503.

[28] S. Li, C. Liu, and Y. Yang, "Anomaly detection based on maximum a posteriori," *Pattern Recognition Letters*, vol. 107, pp. 91–97, May 2018, doi: 10.1016/j.patrec.2017.09.001.

[29] H. Ullah, A. B. Altamimi, M. Uzair, and M. Ullah, "Anomalous entities detection and localization in pedestrian flows," *Neurocomputing*, vol. 290, pp. 74–86, May 2018, doi: 10.1016/j.neucom.2018.02.045.

[30] T.-H. Vu, S. Ambellouis, J. Boonaert, and A. Taleb-Ahmed, "Anomaly Detection in Surveillance Videos by Future Appearance-motion Prediction," in *Proceedings of the 15th International Joint Conference on Computer Vision, Imaging and Computer Graphics Theory and Applications*, SCITEPRESS - Science and Technology Publications, 2020, pp. 484–490, doi: 10.5220/0009146704840490.

[31] S. Majhi, S. Das, F. Bremond, R. Dash, and P. K. Sa, "Weakly-supervised Joint Anomaly Detection and Classification," in *2021 16th IEEE International Conference on Automatic Face and Gesture Recognition (FG 2021)*, IEEE, Dec. 2021, pp. 1–7, doi: 10.1109/FG52635.2021.9667006.

[32] J. Wu *et al.*, "Weakly-Supervised Spatio-Temporal Anomaly Detection in Surveillance Video," in *Proceedings of the Thirtieth International Joint Conference on Artificial Intelligence*, California: International Joint Conferences on Artificial Intelligence Organization, Aug. 2021, pp. 1172–1178, doi: 10.24963/ijcai.2021/162.

[33] Y. Tian, G. Pang, Y. Chen, R. Singh, J. W. Verjans, and G. Carneiro, "Weakly-supervised Video Anomaly Detection with Robust Temporal Feature Magnitude Learning," in *2021 IEEE/CVF International Conference on Computer Vision (ICCV)*, IEEE, Oct. 2021, pp. 4955–4966, doi: 10.1109/ICCV4922.2021.00493.

[34] C. Cao, X. Zhang, S. Zhang, P. Wang, and Y. Zhang, "Adaptive Graph Convolutional Networks for Weakly Supervised Anomaly Detection in Videos," *IEEE Signal Processing Letters*, vol. 29, pp. 2497–2501, 2022, doi: 10.1109/LSP.2022.3226411.

[35] A. Graves, "Supervised Sequence Labelling with Recurrent Neural Networks," Berlin: Springer, 2012.

[36] A. Chawla, B. Lee, S. Fallon, and P. Jacob, "Host Based Intrusion Detection System with Combined CNN/RNN Model," in *ECML PKDD 2018 Workshops*, 2019, pp. 149–158, doi: 10.1007/978-3-030-13453-2_12.

[37] L. Wen, K. Zhou, S. Yang, and X. Lu, "Optimal load dispatch of community microgrid with deep learning based solar power and load forecasting," *Energy*, vol. 171, pp. 1053–1065, Mar. 2019, doi: 10.1016/j.energy.2019.01.075.

[38] S. Wen, Y. Wang, Y. Tang, Y. Xu, P. Li, and T. Zhao, "Real-Time Identification of Power Fluctuations Based on LSTM Recurrent Neural Network: A Case Study on Singapore Power System," *IEEE Transactions on Industrial Informatics*, vol. 15, no. 9, pp. 5266–5275, Sep. 2019, doi: 10.1109/TII.2019.2910416.

[39] Y. Zhou, F.-J. Chang, L.-C. Chang, I.-F. Kao, and Y.-S. Wang, "Explore a deep learning multi-output neural network for regional multi-step-ahead air quality forecasts," *Journal of Cleaner Production*, vol. 209, pp. 134–145, Feb. 2019, doi: 10.1016/j.jclepro.2018.10.243.

[40] Z. Cui, R. Ke, Z. Pu, and Y. Wang, "Stacked bidirectional and unidirectional LSTM recurrent neural network for forecasting network-wide traffic state with missing values," *Transportation Research Part C: Emerging Technologies*, vol. 118, p. 102674, Sep. 2020, doi: 10.1016/j.trc.2020.102674.

[41] P. F. Felzenszwalb, R. B. Girshick, D. McAllester, and D. Ramanan, "Object Detection with Discriminatively Trained Part-Based Models," *IEEE Transactions on Pattern Analysis and Machine Intelligence*, vol. 32, no. 9, pp. 1627–1645, Sep. 2010, doi: 10.1109/TPAMI.2009.167.

[42] A. Géron, "Hands-on Machine Learning with Scikit-Learn, Keras and Tensorflow: Concepts, Tools and Techniques to Build Intelligent Systems," in *O'Reilly Media, Inc.*, 2020.

[43] "Avenue Dataset for Abnormal Event Detection." [Online]. Available: <http://www.cse.cuhk.edu.hk/leojia/projects/detectabnormal/dataset.html>. (accessed: Jun. 18, 2023).

BIOGRAPHIES OF AUTHORS



Laxmikant Malphedwar     received his Bachelor of Engineering degree in Computer Science and Engineering from Dr. Babasaheb Ambedkar Marathwada University, Aurangabad during 2007, Master of Technology degree in Computer Science and Engineering from Jawaharlal Nehru Technological University Hyderabad during 2014 and Ph.D. scholar in Computer Science Engineering from Saveetha School of Engineering, SIMATS, Chennai, Tamil Nadu, India. He is currently working as an Assistant Professor in the Department of Computer Engineering at DR. D. Y. Patil College of Engineering and Innovation Varale Talgaon Pune, Maharashtra India. He has more than 16 years of teaching experience as an undergraduate. He is a life member of IAENG. He can be contacted at email: laxmikant5656@gmail.com.



Thevasigamani Rajesh Kumar     received his Bachelor of Engineering degree in Electronics and Communication Engineering from Madras University in 1996, a Master of Engineering degree in Computer Science and Engineering from Manonmaniam Sundaranar University in 2004, and a Ph.D. degree in Information and Communication Engineering from Anna University, Chennai during January 2020. He is currently working as an Associate Professor in the Computer Science and Engineering department at Saveetha School of Engineering, SIMATS, Chennai, Tamil Nadu, India. He has more than 20 years of teaching experience at the undergraduate and master-graduate levels. He has published 4 book chapters, 3 Patents, 7 SCIE journals, 32 Scopus papers, and 6 peer review research papers in journals and conferences also authored 1 book. His research area includes speech/image signal processing, machine learning, data mining, embedded systems, and knowledge engineering. He is a life member of ISTE, and a member of IAEng, IACSIT, IRED, CSTA, and ACM. He can be contacted at email: t.rajesh61074@gmail.com.